

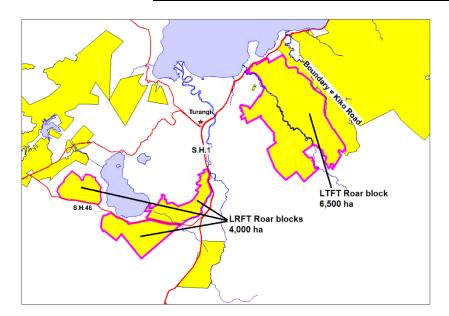




Forest Access for the Roar - 2019

Following the successful trial in 2018 of allowing week-day day-time access to specific areas in Lake Taupō and Lake Rotoaira Forests during the roar season, the Trusts, Crown and NZFM are pleased to announce that we will be repeating this in 2019. To facilitate this we have re-scheduled a range of forest operations to avoid interaction between hunters and workers for this period. However, with fire risk and other possible emergencies we urge our owners to take all normal precautions when accessing the lands, and not to assume there are no operations happening.

Week-day Roar Hunting Block – Access to the areas shown on the map below will be available for those eligible for permits to access on week-days from 5am to 11pm during the roar, as well as on week-ends. Roar Block access will be available from Saturday 23rd March through to Sunday 5th May 2019.



- <u>The Lake Taupō Forest Roar Block</u> is the land south of Kiko Road, and owner access is available through the Waimarino Road and Kepa Road gates.
- <u>The Lake Rotoaira Forest Roar Blocks</u> are the Pihanga block (accessed through the Ohuanga Road gate); the Tongariro Block south of SH46 (not gated but accessed via Ngaruahoe, Teko Teko, Te Ngoi and Patena Roads); and the Ngapuna block (also not gated but accessed via Ngapuna or Otukou Roads)

Owners wishing to take up the opportunity to access these blocks will need to get a permit and key-fob. If you already have a permit and key-fob covering some or all of the Roar Block dates, your key-fob will automatically operate the relevant gates during the hours outlined above.

Winter Access Hours - from Monday 6th May 2019 owner access will change to the winter hours (4pm to 8pm on week-days; 7am to 8pm on weekends). Summer hours will start again on Monday 30 September (the day after daylight saving changes back).

Binky Ellis – Chair Lake Taupō Forest Trust Charlotte Severne – Chair Lake Rotoaira Forest Trust Warwick Foran – General Manager Crown Forestry